

SCAMPER

SCAMPER is a strategy that can be used to assist students to generate new or alternative ideas. It is a tool to support creative, divergent thinking.

SCAMPER is an acronym for...

- **S**ubstitute for something else: Who else instead? What else instead? Other ingredient? Other material? Other power? Other place?
- **C**ombine: What could you combine with the object to make something useful?
- **A**lter or **A**dapt and **A**spect: How could you change your object to make something new?
- **M**agnify or **M**inify an aspect: What aspect could you "blow up" or "shrink" to make something new?
- **P**ut some part of it to another use: New ways to use as is? Other uses if modified? Other places to use?
- **E**liminate some part of it.
- **R**everse or **R**eplace some part of it.