



MILLION MINUTE READ v1.2

In 2014-2015, SWE took on the Million Minute Reading Challenge and we read 1,027,073 minutes! Last year, we read 1,123,630 minutes and we challenge you to read even more this year! Our goal this year is to read 1,200,000 minutes! Join us by reading at home and completing the attached reading log or keep track of your minutes on one of the approved reading apps on the back of this page. There will be special incentives each month for students and school-wide celebrations along the way.

What you need to do:

- Read on your own or with your parents, family and friends.
- Record your minutes on the paper reading log or reading log app.
- Add up your minutes for the month. Paper logs must be signed by parent.
- At the end of the month, turn in your log to your teacher or have your parents email the log to swe.reading.program@gmail.com straight from the app.

What you need to know:

- You will get a new reading log each month from your classroom teacher.
- Reading Logs are due at the end of each month.
- Students who turn in a reading log will receive a prize on Pay-To-Play Friday.

Teachers will be keeping minutes read in the classroom. These minutes will be counted any time the entire class is reading or minutes that the teacher is reading to the class. All minutes collected from SWE students in addition to SWE classroom reading minutes will be added to our "MORE THAN" Million Minute Reading total. School-wide goals will be celebrated every 400,000 minutes.

400,000 minutes--- MOVIE DAY for the entire school!

Wear your pajamas, bring your pillows and blankets and enjoy a movie!

800,000 minutes--- BINGO DAY for the entire school!

Play Bingo and get a chance to win a prize!

1,200,000 minutes--- Can you imagine the SWE staff covered in GREEN SLIME?

You don't want to miss this chance to SLIME your librarian, teacher or principal!

Questions: Email Ginny Robison, PTO Reading Program Coordinator, at swe.reading.program@gmail.com

 **1,200,000** 

Reading Log Options

Send in the paper log at the end of the month or download one of the following apps and email your log to swe.reading.program@gmail.com at the end of the month.

Apple users may download the following app:

Student Reading Log by Handfish, LLC (orange fish)



- Download free app
- Touch + sign to add your student (you may add more than one student to same account)
- Touch student's name, then touch + sign to log each book.
- You may manually enter the book title or use the icon at the bottom of the screen to scan the ISBN number on back of book.
- Enter the number of minutes read and save.
- At the end of the month, tap the filter icon at bottom of the screen and choose "This calendar month" and apply at top of screen.
- Then tap the share icon at bottom right and email to swe.reading.program@gmail.com
- You will have to choose how to send it. Please send by email and list the following in the email before sending:
 - student's first and last name
 - teacher and grade
 - total number of minutes read

Android users may download the following app:

Reading Log by PrimoMobi (blue book)



- Download free app
- Touch "Add User" to add your student (you may add more than one student to same account)
- Touch student's name, then touch "Add Reading Log" to log each book.
- You may manually enter the book title or scan the ISBN number on back of book.
- You may manually enter the minutes and touch "Add Entry" or use the timer.
- Touch the clock to use the timer. Push left play button to start the timer. Touch "Done Reading" when finished and then touch "Add Entry."
- To see your total, touch "View Report" and "This Month."
- At the end of the month, touch "Search Entry." Do NOT put a title in the box. Just choose the date range from the first of the month to the last of the month.
- Then, touch "Search Entries" and email to swe.reading.program@gmail.com
- You will have to choose how to send it. Please send by email and list the following in the email before sending:
 - student's first and last name
 - teacher and grade
 - total number of minutes read